# New Computational Methods for Compression and Recovery of Random Vectors 

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(1) Statement of the Problem

## 3) Our Contribution

4) Conclusions and Future Work
(1) Statement of the Problem

(2) Literature Review

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4 Conclusions and Future Work

Consider the random vectors

- x (source vector)


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- x (source vector)
- $\mathbf{y}$ (observed vector)


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- x (source vector)
- u (compressed vector)
- $\mathbf{y}$ (observed vector)

$\mathbf{u}=[\square \square]$

Consider the random vectors

- $\mathbf{x}$ (source vector)
- y (observed vector)
- u (compressed vector)
- $\widehat{\mathbf{x}}$ (reconstructed vector)



## A Block Diagram Representation



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Find optimal new models C and D such that
and improve the accuracy of known methods.

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Find optimal new models $\mathbf{C}$ and $\mathbf{D}$ such that

$$
\widehat{\mathrm{x}} \approx \mathrm{x}
$$

and improve the accuracy of known methods.

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## Special Notation

- $\mathbf{x} \in L^{2}\left(\Omega, \mathbb{R}^{m}\right), \mathbf{y} \in L^{2}\left(\Omega, \mathbb{R}^{n}\right), \mathbf{u} \in L^{2}\left(\Omega, \mathbb{R}^{r}\right)$ and $\hat{\mathbf{x}} \in L^{2}\left(\Omega, \mathbb{R}^{m}\right)$ random vectors.
- $r$ is the dimension of compressed vector $\mathbf{u}$, and $r \leqslant \min \{m, n\}$
- Exy represents the covariance matrix of x and y .
- $A^{\dagger}$ denotes the pseudo-inverse of $A$
- $B^{1 / 2}$ is a square root of $B$, such that $B=B^{1 / 2} B^{1 / 2}$


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## Transform proposed by Brillinger (BT) [Bri75]

Define the minimization problem

$$
\min _{\substack{D \in \mathbb{R}_{m \times r}^{m \times r} \\ C \in \mathbb{R}^{r \times n}}} \mathbb{E}\left[\|\mathbf{x}-D C \mathbf{y}\|_{2}^{2}\right]
$$

A solution of (1) is the BT and is given by

$$
D^{*}=U_{r} \quad \text { and } \quad C^{*}=U_{r} E_{x y} E_{y y}^{-1}
$$

- Columns of $U_{r}$ are the eigenvectors of first $r$ eigenvalues of $E_{x y} E_{y y}^{-1} E_{y x}$.


## (1) $E_{y y}$ is nonsingular

Solution is not unique $(D C=\underbrace{D P} \overparen{P^{-1} C}=\widetilde{D} \widetilde{C})$
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## Generalized Karhunen-Loeve Transform (GKLT) [HL98]

Define the minimization problem

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\begin{equation*}
\min _{\substack{F \in \mathbb{R}^{m \times n} \\ \operatorname{rank}(F) \leqslant r}} \mathbb{E}\left[\|\mathbf{x}-F \mathbf{y}\|_{2}^{2}\right], \tag{2}
\end{equation*}
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A solution of (2) is the GKLT and is given by

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F^{*}=\left[E_{x y} E_{y y}^{1 / 2 \dagger}\right]_{r} E_{y y}^{1 / 2 \dagger}
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\mathcal{F}_{1}(\mathbf{y})=F \mathbf{y}=D C \mathbf{y}
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- We said $\mathcal{F}_{1}$ is a transform of first degree.
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## GKLT of Second Degree (GKLT2) [TH01]

Let's define $\mathcal{F}_{2}(\mathbf{y})=F_{1} \mathbf{y}+F_{2} \mathbf{y}^{2}$ and the problem

$$
\begin{equation*}
\min _{\substack{F_{1}, F_{2} \in \mathbb{R}^{m \times n} \\ \operatorname{rank}\left(\left[F_{1} F_{2}\right]\right) \leqslant r}} \mathbb{E}\left[\left\|\mathbf{x}-\mathcal{F}_{2}(\mathbf{y})\right\|_{2}^{2}\right], \tag{3}
\end{equation*}
$$

A solution of (3) is the GKLT2 and is given by

$$
\left[F_{1}^{*} F_{2}^{*}\right]=\left[E_{x z} E_{z z}^{1 / 2 \dagger}\right]_{r} E_{z z}^{1 / 2 \dagger}
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where $\mathbf{z}=\left[\begin{array}{c}\mathbf{y}_{\mathbf{2}} \\ \mathbf{y}^{2}\end{array}\right] \in L^{2}\left(\Omega, \mathbb{R}^{2 n}\right)$.
(1) The solution is not unique

- Under some conditions, the accuracy of GKLT2 is better than BT and GKLT.
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## (1) Statement of the Problem

(2) Literature Review
(3) Our Contribution

Consider a transform $\mathcal{T}: L^{2}\left(\Omega, \mathbb{R}^{n}\right) \rightarrow \mathcal{T}: L^{2}\left(\Omega, \mathbb{R}^{m}\right)$ and define the problem $\min _{\mathcal{T}} \mathbb{E}\left[\|\mathbf{x}-\mathcal{T}(\mathbf{y})\|_{2}^{2}\right]$.

## Our contribution

- Develop new transforms $\mathcal{T}(\mathrm{y})=\widehat{\mathrm{x}}$ such that allow compression, de-compression and filtering of vector $y$.
- $\widehat{\mathrm{x}} \sim \mathrm{x}$.
- The accuracy of $\mathcal{T}(\mathbf{y})$ will be better that BT, GKLT and GKLT2.

Consider a transform $\mathcal{T}: L^{2}\left(\Omega, \mathbb{R}^{n}\right) \rightarrow \mathcal{T}: L^{2}\left(\Omega, \mathbb{R}^{m}\right)$ and define the problem

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## Transform Proposed $1\left(\mathcal{T}_{1}\right)$

Transform $\mathcal{T}_{1}$

$$
\mathcal{T}_{1}(\mathbf{y})=D_{1} C_{1} \mathbf{y}+D_{2} C_{2} \mathcal{Q}(\mathbf{v}, \mathbf{y})
$$

- $\mathcal{Q}(\mathbf{v}, \mathbf{y})=\mathbf{v}-E_{y v} E_{y y}^{\dagger} \mathbf{y}$.
- $\mathbf{v} \in L^{2}\left(\Omega, \mathbb{R}^{q}\right)$ is arbitrary



## Problem with T1 <br> Let's define $r_{1} \leqslant \min \{m, n\}$ and $r_{2} \leqslant \min \{m, q\}$. Solve

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## Problem with $\mathcal{T}_{1}$

Let's define $r_{1} \leqslant \min \{m, n\}$ and $r_{2} \leqslant \min \{m, q\}$. Solve

$$
\min _{\substack{D_{2} \in \mathbb{R}^{m \times r_{2}} \\ C_{2} \in \mathbb{R}^{r_{2} \times q}}} \min _{\substack{D_{1} \in \mathbb{R}^{m \times r_{1}} \\ C_{1} \in \mathbb{R}^{r_{1} \times n}}} \mathbb{E}\left[\left\|\mathbf{x}-\mathcal{T}_{1}(\mathbf{y})\right\|_{2}^{2}\right] .
$$

## $\mathcal{T}_{1}$ : Some results.

(0. The MSE $\varepsilon$ of $\mathcal{T}_{1}$ is better than BT and GKLT if

$$
\sum_{i=r_{1}+1}^{r} \lambda_{i}\left(E_{x y} E_{y y}^{\dagger} E_{y x}\right)<\sum_{i=1}^{r_{2}} \lambda_{i}\left(E_{x z} E_{z z}^{\dagger} E_{z x}\right)
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where $\lambda_{i}$ is the $i$-th eigenvalue and $\mathbf{z}=\mathcal{Q}(\mathbf{v}, \mathbf{y})$.

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where $\lambda_{i}$ is the $i$-th eigenvalue.

## $\mathcal{T}_{1}$ : Some results.

## Example 1

Consider $\mathbf{x} \in L^{2}\left(\Omega, \mathbb{R}^{20}\right)$ and $\mathbf{y}=\mathbf{x}+\xi$, where $\xi$ is a white noise uncorrelated with $x$ and $E_{\xi \xi}=\sigma^{2} I_{20}$, where $\sigma=1$. Let's define an arbitrary random vector $\mathbf{v} \in L^{2}\left(\Omega, \mathbb{R}^{20}\right)$, such that $E_{x v} \neq \mathbf{0}$.


Figure: Average of 10000 simulations.

## $\mathcal{T}_{1}$ : Some results.

(1. For any random vectors $\mathbf{x}, \mathbf{y}$ and $\mathbf{v}$
$\mathbb{E}\left[\left\|\mathbf{x}-\mathcal{T}_{1}(\mathbf{y})\right\|_{2}^{2}\right]=\mathbb{E}\left[\left\|\mathbf{x}-D_{1} C_{1} \mathbf{y}\right\|_{2}^{2}\right]+\mathbb{E}\left[\left\|\mathbf{x}-D_{2} C_{2} \mathcal{Q}(\mathbf{v}, \mathbf{y})\right\|_{2}^{2}\right]-\mathbb{E}\left[\|\mathbf{x}\|_{2}^{2}\right]$.
Therefore, $D_{1} C_{1}$ and $D_{2} C_{2}$ can be computed independently (A computational advantage).

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Therefore, $D_{1} C_{1}$ and $D_{2} C_{2}$ can be computed independently (A computational advantage).

## $\mathcal{T}_{1}$ : Some results.

## Example 2

Consider a two Gaussian vectors $\mathbf{x}, \mathbf{v} \in L^{2}\left(\Omega, \mathbb{R}^{m}\right)$ and a observation $\mathbf{y}=\mathbf{x}+\xi$, where $\xi$ is other Gaussian vector. To estimate covariance matrices, we use training vectors represented by $X, Y, V \in \mathbb{R}^{m \times 3 m}$.


## $\mathcal{T}_{1}$ : Some results.

(a. If $D_{1} C_{1}$ and $D_{2} C_{2}$ are full rank matrices, i.e., $\mathcal{T}_{1}$ is a filter, then the accuracy of $\mathcal{T}_{1}$ is better than or equal to BT $\left(r_{1}=\min \{m, n\}\right.$ and $\left.r_{2}=\min \{m, q\}\right)$.
(1) The optimal $D_{2}, C_{2}$ and v that solve the problem satisfy


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\left\{\begin{array}{l}
D_{2} C_{2}=U_{r_{2}} U_{r_{2}}\left(E_{x v}-E_{x y} E_{y y}^{\dagger} E_{y v}\right)\left(E_{v v}-E_{v y} E_{y y}^{\dagger} E_{y v}\right)^{\dagger} \\
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\mathbf{v}=E_{v y} E_{y y}^{\dagger}+\left(D_{2} C_{2}\right)^{\dagger} \mathbf{x}
\end{array}\right.
$$

Remark: Using samples of vectors $\mathbf{x}, \mathbf{y}$ and $\mathbf{v}$, it is possible to obtain an estimation of optimal $\mathbf{v}$ and $D_{2}, C_{2}$, through an iterative quadratic minimum distance method.

## $\mathcal{T}_{1}$ : Some results.

## Example 3

Define: image $X \in \mathbb{R}^{512 \times 256}$, observed data $Y \in \mathbb{R}^{512 \times 256}$ and arbitrary $V \in \mathbb{R}^{512 \times 256}$.

Original Image


Observed Image


## $\mathcal{T}_{1}$ : Some results.

## Example 3

Filtering of observed data using BT, GKLT2 and $\mathcal{T}_{1}(r=512)$.

Reconstruction using BT


Reconstruction using GKLT2


Reconstruction using $\mathcal{T}_{1}$


Reconstruction using $\mathcal{T}_{1}$ and an optimized $\mathbf{v}$


## $\mathcal{T}_{1}$ : Some results.

(0. The MSE of $\mathcal{T}_{1}$ decreases as the dimension $q$ of vector $\mathbf{v}$ increase.

## $\mathcal{T}_{1}$ : Some results.

## Example 4

Consider $\mathbf{x} \in L^{2}\left(\Omega, \mathbb{R}^{40}\right)$ and $\mathbf{y}=A \mathbf{x}+\xi$, where $\xi$ is a white noise $E_{\xi \xi}=\sigma^{2} I_{4}$, where $\sigma=1.5$. Let's define an arbitrary random vector $\mathbf{v} \in L^{2}\left(\Omega, \mathbb{R}^{q}\right)$, such that $E_{x v} \neq \mathbf{0}$.

- If $r=20$, then MSE of BT is $\varepsilon_{\mathrm{BT}}=4.9009$.
- If $r_{1}=10$ and $r_{2}=10$ and changing the length $q$ of vector $\mathbf{v}$, then MSE of $\mathcal{T}_{1}$ is represented in the following plot:



## Transform Proposed $2\left(\mathcal{T}_{2}\right)$

Transform $\mathcal{T}_{2}$

$$
\mathcal{T}_{2}(\mathbf{y})=D C_{1} \mathbf{y}+D C_{2} \mathbf{v}
$$

- $\mathbf{v} \in L^{2}\left(\Omega, \mathbb{R}^{q}\right)$ is arbitrary



## Problem with $\mathcal{T}_{2}$

Solve

## Transform Proposed $2\left(\mathcal{T}_{2}\right)$

Transform $\mathcal{T}_{2}$

$$
\mathcal{T}_{2}(\mathbf{y})=D C_{1} \mathbf{y}+D C_{2} \mathbf{v}
$$

- $\mathbf{v} \in L^{2}\left(\Omega, \mathbb{R}^{q}\right)$ is arbitrary


Problem with $\mathcal{T}_{2}$
Solve

$$
\min _{\substack{D \in \mathbb{R}^{m \times r} \\ C_{1} \in \mathbb{R}^{r \times n}, C_{2} \in \mathbb{R}^{r \times q}}}
$$

## $\mathcal{T}_{2}$ : Some results.

Let's define the random vector $\mathbf{w}=\left[\begin{array}{l}\mathbf{y} \\ \mathbf{v}\end{array}\right]$, and covariance matrix $E_{w w}$. We consider two scenarios:
(1) $\mathbf{S} 1: E_{w w}$ is singular, but $S S^{\dagger} E_{v y}=E_{v y}$, where $S=E_{v v}-E_{v y} E_{y y}^{\dagger} E_{y v}$.
(i) S2: $E_{w w}$ is nonsingular.
(1) If $\mathbf{S} 1$ or $\mathbf{S} 2$ are true, then the accuracy of $\mathcal{T}_{2}$ is better than or equal to BT The GKLT2 is a particular case of $\mathcal{T}_{2}\left(\mathbf{v}=\mathrm{y}^{2}\right)$.

## $\mathcal{T}_{2}$ : Some results.

Let's define the random vector $\mathbf{w}=\left[\begin{array}{l}\mathbf{y} \\ \mathbf{v}\end{array}\right]$, and covariance matrix $E_{w w}$. We consider two scenarios:
(1) $\mathbf{S 1}: E_{w w}$ is singular, but $S S^{\dagger} E_{v y}=E_{v y}$, where $S=E_{v v}-E_{v y} E_{y y}^{\dagger} E_{y v}$.
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(1) If $\mathbf{S} 1$ or $\mathbf{S} 2$ are true, then the accuracy of $\mathcal{T}_{2}$ is better than or equal to BT.

$$
\text { The GKLT2 is a particular case of } \mathcal{T}_{2}\left(\mathrm{v}=\mathrm{y}^{2}\right) \text {. }
$$

## $\mathcal{T}_{2}$ : Some results.

Let's define the random vector $\mathbf{w}=\left[\begin{array}{l}\mathbf{y} \\ \mathbf{v}\end{array}\right]$, and covariance matrix $E_{w w}$. We consider two scenarios:
(1) $\mathbf{S 1}: E_{w w}$ is singular, but $S S^{\dagger} E_{v y}=E_{v y}$, where $S=E_{v v}-E_{v y} E_{y y}^{\dagger} E_{y v}$.
(i) S2: $E_{w w}$ is nonsingular.
(a) If $\mathbf{S} 1$ or $\mathbf{S} 2$ are true, then the accuracy of $\mathcal{T}_{2}$ is better than or equal to BT. The GKLT2 is a particular case of $\mathcal{T}_{2}\left(\mathbf{v}=\mathbf{y}^{2}\right)$.

## $\mathcal{T}_{2}$ : Some results.

## Example 5

Consider $\mathbf{x} \in L^{2}\left(\Omega, \mathbb{R}^{200}\right)$ and $\mathbf{y}=\mathbf{x}+\xi$, where $\xi$ is a white noise and $E_{\xi \xi}=\sigma^{2} I_{200}$, where $\sigma=0.5$. Let's define an arbitrary random vector $\mathbf{v} \in L^{2}\left(\Omega, \mathbb{R}^{200}\right)$, where $E_{x v} \neq \mathbf{0}$.


Figure: Average of 10000 simulations.

## $\mathcal{T}_{2}$ : Some results.

(0. The optimal $D, C_{1}, C_{2}$ and $\mathbf{v}$ that solve the problem satisfy

$$
\left\{\begin{array}{l}
D C_{1}+D C_{2}=U_{r_{2}} U_{r_{2}}\left[E_{x y} E_{x v}\right]\left[\begin{array}{ll}
E_{y y} & E_{y v} \\
E_{v y} & E_{v v}
\end{array}\right]^{\dagger} \\
\mathbf{v}=\left(D C_{2}\right)^{\dagger}\left(\mathbf{x}-D C_{1} \mathbf{y}\right)
\end{array}\right.
$$

Remark: Using samples of vectors $\mathrm{x}, \mathrm{y}$ and v , it is possible to obtain an estimation of optimal $\mathbf{v}$ and $D, C_{1}$ and $C_{2}$, through an iterative quadratic minimum distance method.

## $\mathcal{T}_{2}$ : Some results.

© The optimal $D, C_{1}, C_{2}$ and $\mathbf{v}$ that solve the problem satisfy

$$
\left\{\begin{array}{l}
D C_{1}+D C_{2}=U_{r_{2}} U_{r_{2}}\left[\begin{array}{ll}
E_{x y} & E_{x v}
\end{array}\right]\left[\begin{array}{ll}
E_{y y} & E_{y v} \\
E_{v y} & E_{v v}
\end{array}\right]^{\dagger} \\
\mathbf{v}=\left(D C_{2}\right)^{\dagger}\left(\mathbf{x}-D C_{1} \mathbf{y}\right)
\end{array}\right.
$$

Remark: Using samples of vectors $\mathbf{x}, \mathbf{y}$ and $\mathbf{v}$, it is possible to obtain an estimation of optimal $\mathbf{v}$ and $D, C_{1}$ and $C_{2}$, through an iterative quadratic minimum distance method.

## $\mathcal{T}_{2}$ : Some results.

## Example 6

Define: image $X \in \mathbb{R}^{256 \times 512}$, observed data $Y \in \mathbb{R}^{256 \times 512}$ and arbitrary $V \in \mathbb{R}^{256 \times 512}$.

Original Image


Observed Image


## $\mathcal{T}_{2}$ : Some results.

## Example 6

## Reconstruction of observed data using $\mathrm{BT}, \mathcal{T}_{1}$ and $\mathcal{T}_{2}$ as when $r=128$.



Reconstruction using $\mathcal{T}_{2}$


Reconstruction using $\mathcal{T}_{1}$


Reconstruction using $\mathcal{T}_{2}$ and an optimized $\mathbf{v}$


## $\mathcal{T}_{2}$ : Some results.

© The error associated $\varepsilon$ decreases as the dimension $q$ of vector $\mathbf{v}$ increase.

## $\mathcal{T}_{2}$ : Some results.

## Example 7

Consider $\mathbf{x} \in L^{2}\left(\Omega, \mathbb{R}^{40}\right)$ and $\mathbf{y}=A \mathbf{x}+\xi$, where $\xi$ is a white noise $E_{\xi \xi}=\sigma^{2} I_{4}$, where $\sigma=1.5$. Let's define an arbitrary random vector $\mathbf{v} \in L^{2}\left(\Omega, \mathbb{R}^{q}\right)$, such that $E_{x v} \neq \mathbf{0}$.

- If $r=20$, then MSE of BT is $\varepsilon_{B T}=4.9009$.
- If $r_{1}=10, r_{2}=10, r=20$ and changing the length $q$ of vector $\mathbf{v}$, then MSE of $\mathcal{T}_{1}$ and $\mathcal{T}_{2}$ are represented in the following plot:



## Transform Proposed $3\left(\mathcal{T}_{3}^{(k)}\right)$

Transform $\mathcal{T}_{3}^{(k)}$

$$
\mathcal{T}_{3}^{(k)}(\mathbf{y})=\left(\mathcal{P}^{(k)} \circ \mathcal{T}\right)(\mathbf{y})
$$

- $\mathcal{T}$ is the BT or $\mathcal{T}_{2}$.
- $\mathcal{P}^{(k)}=\mathcal{P}_{k} \circ \cdots \circ \mathcal{P}_{1}$.
- Each $\mathcal{P}_{i}$ is filter.



## Proble Solve

## Transform Proposed $3\left(\mathcal{T}_{3}^{(k)}\right)$

Transform $\mathcal{T}_{3}^{(k)}$

$$
\mathcal{T}_{3}^{(k)}(\mathbf{y})=\left(\mathcal{P}^{(k)} \circ \mathcal{T}\right)(\mathbf{y})
$$

- $\mathcal{T}$ is the BT or $\mathcal{T}_{2}$.
- $\mathcal{P}^{(k)}=\mathcal{P}_{k} \circ \cdots \circ \mathcal{P}_{1}$.
- Each $\mathcal{P}_{i}$ is filter.


Problem with $\mathcal{T}_{3}^{(k)}$
Solve

$$
\min _{\mathcal{T}, \mathcal{P}_{1}, \ldots, \mathcal{P}_{k}} \mathbb{E}\left[\left\|\mathbf{x}-\mathcal{T}_{3}^{(k)}(\mathbf{y})\right\|_{2}^{2}\right]
$$

$\mathcal{T}_{3}^{(k)}:$ Some results.

Transform $\mathcal{T}_{3}^{(k)}$

$$
\begin{aligned}
\mathcal{T}_{3}^{(k)}(\mathbf{y}) & =\left(\mathcal{P}^{(k)} \circ \mathcal{T}\right)(\mathbf{y}) \\
& =\left(\mathcal{P}_{k} \circ \cdots \circ \mathcal{P}_{1} \circ \mathcal{T}\right)(\mathbf{y})
\end{aligned}
$$

(1) Each $\mathcal{P}_{i}(\mathbf{y})$ need to be a second degree transform, i.e.,

$$
\mathcal{P}_{i}(\mathbf{y})=F_{1, i} \mathbf{y}+F_{2, i} \mathbf{v}_{i}
$$

because, if each $\mathcal{P}_{i}$ is a linear transform, i.e.,

$$
\mathcal{P}_{i}(\mathbf{y})=F_{i} \mathbf{y}
$$

then the accuracy of $\mathcal{T}_{3}^{(k)}$ never will be better than $\mathcal{T}$.

## $\mathcal{T}_{3}^{(k)}:$ Some results.

Scheme of solution of $\mathcal{T}_{3}^{(k)}(\mathrm{y})=\left(\mathcal{P}_{k} \circ \cdots \circ \mathcal{P}_{1} \circ \mathcal{T}\right)(\mathrm{y})$
(1) Compute compressor and de-compresor from the problem

$$
\min _{\mathcal{T}} \mathbb{E}\left[\|\mathbf{x}-\mathcal{T}(\mathbf{y})\|_{2}^{2}\right] .
$$

(1) Define $\mathbf{t}_{0}=\mathcal{T}(\mathbf{y})$ and compute $\mathcal{P}_{1}$ from

(1) Define $\mathbf{t}_{i}=\left(\mathcal{P}_{i} \circ \cdots \circ \mathcal{P}_{1} \circ \mathcal{T}\right)(\mathbf{y})$ and compute $\mathcal{P}_{i+1}$ from

$$
\frac{\min }{\mathcal{P i n}_{1+1}}\left\|\left\|_{x}-\mathcal{P}_{i+1}\left(t_{i}\right)\right\|_{27}^{27}\right.
$$

$\mathcal{T}_{3}^{(k)}:$ Some results.

Scheme of solution of $\mathcal{T}_{3}^{(k)}(\mathrm{y})=\left(\mathcal{P}_{k} \circ \cdots \circ \mathcal{P}_{1} \circ \mathcal{T}\right)(\mathrm{y})$
(T) Compute compressor and de-compresor from the problem

$$
\min _{\mathcal{T}} \mathbb{E}\left[\|\mathbf{x}-\mathcal{T}(\mathbf{y})\|_{2}^{2}\right] .
$$

(1) Define $\mathbf{t}_{0}=\mathcal{T}(\mathbf{y})$ and compute $\mathcal{P}_{1}$ from

$$
\min _{\mathcal{P}_{1}} \mathbb{E}\left[\left\|\mathbf{x}-\mathcal{P}_{1}\left(\mathbf{t}_{1}\right)\right\|_{2}^{2}\right] .
$$

(1) Define $\mathbf{t}_{i}=\left(\mathcal{P}_{i} \circ \cdots \circ \mathcal{P}_{1} \circ \mathcal{T}\right)(\mathbf{y})$ and compute $\mathcal{P}_{i+1}$ from

$$
\frac{\min }{\mathcal{P i n}_{1+1}}\left\|\left\|_{x}-\mathcal{P}_{i+1}\left(t_{1}\right)\right\|_{27}^{27}\right.
$$

$\mathcal{T}_{3}^{(k)}:$ Some results.

Scheme of solution of $\mathcal{T}_{3}^{(k)}(\mathrm{y})=\left(\mathcal{P}_{k} \circ \cdots \circ \mathcal{P}_{1} \circ \mathcal{T}\right)(\mathrm{y})$
(1) Compute compressor and de-compresor from the problem

$$
\min _{\mathcal{T}} \mathbb{E}\left[\|\mathbf{x}-\mathcal{T}(\mathbf{y})\|_{2}^{2}\right] .
$$

(3) Define $\mathbf{t}_{0}=\mathcal{T}(\mathbf{y})$ and compute $\mathcal{P}_{1}$ from

$$
\min _{\mathcal{P}_{1}} \mathbb{E}\left[\left\|\mathbf{x}-\mathcal{P}_{1}\left(\mathbf{t}_{1}\right)\right\|_{2}^{2}\right] .
$$

(3) Define $\mathbf{t}_{i}=\left(\mathcal{P}_{i} \circ \cdots \circ \mathcal{P}_{1} \circ \mathcal{T}\right)(\mathbf{y})$ and compute $\mathcal{P}_{i+1}$ from

$$
\min _{\mathcal{P}_{i+1}} \mathbb{E}\left[\left\|\mathbf{x}-\mathcal{P}_{i+1}\left(\mathbf{t}_{i}\right)\right\|_{2}^{2}\right],
$$

for $i=1, \ldots, k-1$.
$\mathcal{T}_{3}^{(k)}:$ Some results.
(0. The MSE of transform $\mathcal{T}_{3}^{(k)}$ is less than transform $\mathcal{T}$, for all $k \geqslant 1$.
(1) If $k>j$, then the accuracy of transform $\mathcal{T}_{3}^{(k)}$ is better than transform $\mathcal{T}_{3}^{(j)}$
(0. The MSE of transform $\mathcal{T}_{3}^{(k)}$ is less than transform $\mathcal{T}$, for all $k \geqslant 1$.
(1. If $k>j$, then the accuracy of transform $\mathcal{T}_{3}^{(k)}$ is better than transform $\mathcal{T}_{3}^{(j)}$.
$\mathcal{T}_{3}^{(k)}$ : Some results.

## Example 8 (Face reconstruction)

We consider a training set $\left\{\mathbf{x}^{(k)}, \mathbf{y}^{(k)}\right\}_{k=0}^{1520}$ consisted of 1521 faces images.

- $\mathbf{x}^{(k)} \in \mathbb{R}^{109824}$ were obtained using BiolD Face Database [Bio] consists of a set $\left\{X^{(k)}\right\}_{k=1}^{1520}$ of grayscale images of 23 different persons, $X^{(k)} \in \mathbb{R}^{286 \times 384}$, where

$$
\mathbf{x}^{(k)}=\operatorname{vec}\left(X^{(k)}\right)
$$

- To generate the corresponding noisy $\mathbf{y}^{(k)} \in \mathbb{R}^{109824}$ (blurred image), we use MATLAB command imfilter to create a blurred image $Y^{(k)}$. Finally,

$$
\mathbf{y}^{(k)}=\operatorname{vec}\left(Y^{(k)}\right)
$$

$\mathcal{T}_{3}^{(k)}$ : Some results.

Example 8 (Face reconstruction)

$$
\begin{aligned}
& \text { 以 }
\end{aligned}
$$

(a) Source images.

#  <br>  <br>  <br>  

(b) Blurred images.

## $\mathcal{T}_{3}^{(k)}:$ Some results.

Example 8 (Face reconstruction)
Reconstruction of $\tilde{Y}$, using $r=30, \mathcal{T}=\mathcal{T}_{2}$ and $\mathcal{P}_{i}=F_{1, i} \mathbf{y}+F_{2, i} \mathbf{y}^{2}$.


## (1) Statement of the Problem

2 Literature Review
(3) Our Contribution

4 Conclusions and Future Work

## Conclusions

(木3 We propose new transforms to solve the problem

$$
\min _{\mathcal{T}} \mathbb{E}\left[\|\mathbf{x}-\mathcal{T}(\mathbf{y})\|_{2}^{2}\right]
$$

(1) The new transforms allow compression, de-compression and filtering of vector y
(1) The proposed transforms improve the accuracy of known methods, i.e., BT, GKLT and GKLT2.

## Conclusions

(13 We propose new transforms to solve the problem

$$
\min _{\mathcal{T}} \mathbb{E}\left[\|\mathbf{x}-\mathcal{T}(\mathbf{y})\|_{2}^{2}\right]
$$

(13) The new transforms allow compression, de-compression and filtering of vector $\mathbf{y}$.
(18) The proposed transforms improve the accuracy of known methods, i.e., BT, GKLT and GKLT2

## Conclusions

(13 We propose new transforms to solve the problem

$$
\min _{\mathcal{T}} \mathbb{E}\left[\|\mathbf{x}-\mathcal{T}(\mathbf{y})\|_{2}^{2}\right]
$$

(13) The new transforms allow compression, de-compression and filtering of vector $\mathbf{y}$.
(13) The proposed transforms improve the accuracy of known methods, i.e., BT, GKLT and GKLT2.

## Conclusions

(18) The improvement in accuracy is achieved by special structures of the proposed transforms which contain more parameters to optimize compared to the known transforms.

Table: Matrices and parameters to optimize for each transform.

| Transforms | Matrices to optimize | Number of parameters to optimize |
| :---: | :---: | :---: |
| BT | $D, C$ | $r(m+n)$ |
| GKLT | $F$ | $m n$ |
| GKLT2 | $F_{1}, F_{2}$ | $2 m n$ |
| $\mathcal{T}_{1}$ | $D_{1}, C_{1}, D_{2}, C_{2}$ | $r_{1}(m+n)+r_{2}(m+q)$ |
| $\mathcal{T}_{2}$ | $D, C_{1}, C_{2}$ | $r(m+n+q)$ |
| $\mathcal{T}_{3}^{(k)}\left(^{*}\right)$ | $D, C$, | $r(m+n)+m\left(m k+\sum_{i=1}^{k} q_{i}\right)$ |
| $\mathcal{T}_{3}^{(k)}{ }^{(* *)}$ | $F_{1,1}, F_{2,1}, \ldots, F_{1, k}, F_{2, k}$ | $D, C_{1}, C_{2}$, |
|  | $F_{1,1}, F_{2,1}, \ldots, F_{1, k}, F_{2, k}$ | $r(m+n+q)+m\left(m k+\sum_{i=1}^{k} q_{i}\right)$ |

## Conclusions

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| $\mathcal{T}_{3}^{(k)}\left(^{*}\right)$ | $D, C$, | $r(m+n)+m\left(m k+\sum_{i=1}^{k} q_{i}\right)$ |
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|  | $F_{1,1}, F_{2,1}, \ldots, F_{1, k}, F_{2, k}$ | $r(m+n+q)+m\left(m k+\sum_{i=1}^{k} q_{i}\right)$ |

$\left({ }^{*}\right) \mathcal{T}=\mathrm{BT} \quad\left({ }^{* *}\right) \mathcal{T}=\mathcal{T}_{2}$.

## Future Work

C Develop a method to find an optimal random vector $\mathbf{v}$ in $\mathcal{T}_{1}$ and in $\mathcal{T}_{2}$ :

$$
\min _{\mathbf{v} \in L^{2}\left(\Omega, \mathbb{R}^{q}\right)} \min _{\substack{D_{2} \in \mathbb{R}^{m \times r_{2}} \\ C_{2} \in \mathbb{R}^{r_{2} \times q}}} \min _{\substack{D_{1} \in \mathbb{R}^{m \times r_{1}} \\ C_{1} \in \mathbb{R}^{r_{1} \times n}}} \mathbb{E}\left[\left\|\mathbf{x}-\mathcal{T}_{1}(\mathbf{y})\right\|_{2}^{2}\right] . .
$$

(0) In transforms $\mathcal{T}_{1}$ and $\mathcal{T}_{2}$, what happen when dimension $q$ of vector $\mathbf{v}$ takes to infinity?

## Future Work

(c) Develop a method to find an optimal random vector $\mathbf{v}$ in $\mathcal{T}_{1}$ and in $\mathcal{T}_{2}$ :

$$
\min _{\mathbf{v} \in L^{2}\left(\Omega, \mathbb{R}^{q}\right)} \min _{\substack{D_{2} \in \mathbb{R}^{m \times r_{2}} \\ C_{2} \in \mathbb{R}^{r_{2} \times q}}} \min _{\substack{D_{1} \in \mathbb{R}^{m \times r_{1}} \\ C_{1} \in \mathbb{R}^{r_{1} \times n}}} \mathbb{E}\left[\left\|\mathbf{x}-\mathcal{T}_{1}(\mathbf{y})\right\|_{2}^{2}\right] . .
$$

(1) In transforms $\mathcal{T}_{1}$ and $\mathcal{T}_{2}$, what happen when dimension $q$ of vector $\mathbf{v}$ takes to infinity?

## Future Work

© Use the proposed transforms in a distributed system scenario.


## Publications

- A. Torokhti and P. Soto-Quiros, "Generalized Brillinger-Like Transforms," in IEEE Signal Processing Letters, vol. 23, no. 6, pp. 843-847, June 2016.
- A. Torokthi, S. Miklavcic and P. Soto-Quiros, "Distributed Systems: Identification, Optimization and Simulations", in International Journal of Electronics and Electrical Engineering, vol. 4, no. 4, pp. 322-327, 2016.
- A. Torokhti and P. Soto-Quiros, "Optimal Transforms of Random Vectors: the Case of Successive Optimizations" (Submitted)


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[^0]:    Remark: Using samples of vectors $\mathbf{x}, \mathbf{y}$ and $\mathbf{v}$, it is possible to obtain an estimation of optimal $\mathbf{v}$ and $D_{2}, C_{2}$, through an iterative quadratic minimum distance method

